Iii Multimedia in Exhibitions

4

MULTIMEDIA IN EXHIBITIONS

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I am delighted to introduce three papers which give excellent examples of implementing and evaluating interactive displays in museums.

The invaluable advice given by Scott Sayre is based on the experience of the Minneapolis Institute of Arts (MIA) in integrating interactive multimedia throughout the museum.

Suzanne Jean extends this theme by looking at using an interactive display outside the museum to serve specialised public groups.

Carol Strohecker's paper contains many lucid observations about the importance of selecting appropriate input devices and the tension between the interface design and the information content.